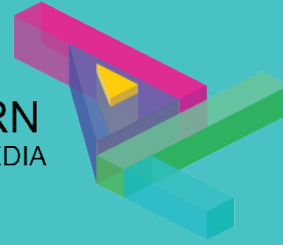


PLAY & LEARN
DIGIMEDIA



Scripting Template

Design your PLD Activity

1. General Description of PLD activity

Notes for your Do One PLD Activity

Based on the See One and Do One unit, what are some first ideas that come to mind for doing a PLD activity in your own teaching?

Notes:

Notes for the Teach One Blogpost

What is the overall idea of the PLD activity that you designed? How can it be described so others might want to try it out?

Notes:

2. Learners / context of the PLD activity

Notes for your Do One PLD Activity

What is your audience & what subject/course is the PLD activity designed for?

Notes for the Teach One Blogpost

What might be relevant target groups and suitable teaching contexts for the PLD activity you designed if others would like to try it out?

Notes:

Notes:

3. Rationale / aim of PLD activity

Notes for your Do One PLD Activity

Based on your knowledge from the PLD module and your own teaching practice, what is the underlying rationale of your PLD activity; what is the added value/potential or created change compared to your 'ordinary' teaching?

Notes:

Notes for the Teach One Blogpost

Why should other teachers try out your PLD activity and what is the value/aim/potential of the designed activity?

Notes:

4.

Outcomes / evaluation of the PLD activity

Notes for your Do One PLD Activity

What are goals or desirable outcomes for the learners/participants experience and interaction? And how do you plan to engage the students/participants to evaluate/assess whether that actually occurred?

Notes:

Notes for the Teach One Blogpost

What general outcomes can others expect if they try out your designed PLD activity? How might others evaluate/assess what outcomes the PLD activity had in their teaching/context?

Notes:

5. Ressources / technologies needed for the PLD activity

Notes for your Do One PLD Activity

What pedagogical set-up will you use to carry out your PLD activity; technologies, tools, materials, programs, people/roles, spaces etc.?

Notes:

Notes for the Teach One Blogpost

What pedagogical setup will others need access to if they want to try to put your designed PLD activity - are there alternative setups that might enable others to try it out if they do not have the same resources as you?

Notes:

6. Critical success factors / possible barriers or challenges for the PLD activity

Notes for your Do One PLD Activity

What could prevent the PLD activity from happening or being a acceptable as a teaching and learning experience in relation to the idea and the context you have designed it for? Are there any identified critical success factors for the PLD activity?

Notes:

Notes for the Teach One Blogpost

What are some of the barriers and critical success factors that others have to keep in mind and be mindful of if they want to try out your designed PLD activity? What are your best tips for making it a useful teaching and learning experience?

Notes:

7. Instructions for use: steps to take before, during and after running the PLD activity

Notes for your Do One PLD Activity

To carry out the PLD activity describe the content, actions and time spent by enumerating the different steps you will take - divide the steps into three sections: steps ahead of, during and after the PLD activity. What will you do when and in what sequence?

Notes:

Notes for the Teach One Blogpost

Transform the steps into instructions that others can follow and that will allow them to replicate or try out your designed PLD activity as it was envisioned. How can your design be described in a way that enable it to be handed over and tried out by others?

Notes: